# DEERFIELD VALLEY FARMERS DAY FAIR HORSE SHOW

### **CLASS LIST**

#### **CLASSES ARE ALL SEATS**

- YOUTH WALK TROT
- 2. BEGINNER SHOWMANSHIP
- 3. YOUTH SHOWMANSHIP
- 4. SR/ADULT SHOWMANSHIP
- GREEN/ADULT W/T HORSE SHOWMANSHIP

#### **MEMORIAL SHOWMANSHIP CHAMPION**

(1ST PLACE FROM ALL SHOWMANSHIP CLASSES)

- 6. LEAD LINE EQUITATION
- 7. YOUTH WALK TROT EQUITATION
- 8. BEGINNER EQUITATION
- 9. YOUTH EQUITATION
- 10. SR/ADULT EQUITATION
- 11. GREEN HORSE/ADULT W/T EQUITATION
- 12. LEAD LINE PLEASURE
- 13. YOUTH WALK TROT PLEASURE
- 14. BEGINNER PLEASURE
- 15. YOUTH PLEASURE
- 16. SR/ADULT PLEASURE
- 17. LEAD LINE HORSEMANSHIP
- 18. YOUTH WALK TROT HORSEMANSHIP
- 19. BEGINNER RAIL
- 20. YOUTH RAIL
- 21. SR/ADULT RAIL
- 22. VERSATILTY CLASS (RIDE BOTH SEATS)
- 23. PAIRS CLASS (BEST MATCHED PAIR @ W/T/C)
- 24. GROOMS CLASS
  - **ESTIMATED LUNCH**

- 25. LEAD LINE TRAIL
- 26. YOUTH WALK TROT TRAIL
- 27. BEGINNER TRAIL
- 28. YOUTH TRAIL
- 29. SR/ADULT TRAIL
- 30. GREEN HORSE/ADULT WALK TROT TRAIL

#### **GAMES WILL NOT START BEFORE 3PM**

For more horse show information,

Please contact

Lori Longo 802-365-4764

Or email horseshow@dvfair.com

#### **DESCRIPTION OF CLASSES**

**SHOWMANSHIP** – To be judged in hand. Judging to done on showmanship of exhibitor and horse, may be asked to do pattern, will include fitting evidence by grooming and conditioning.

**EQUITATION** – To be judged at a walk trot/jog (canter/lope for appropriate division) both directions. Rider will be judged on hands, seat, and ability to handle mount. Exhibitors may be asked to back their horse. Diagonals in English will count.

PLEASURE – To be judged at a walk trot/jog (canter/lope for appropriate division) both directions. To be judged at the ability to give a good ride, with emphasis on manners and gaits. All horses will be asked to back

**LEADLINE** – Open to riders age 3 – 11. Horses will be led by an assistant. Exhibitors will be judged at a walk both direction. Judged on seat and general appearance, may be asked to trot individually.

RAIL – Judged on performance, willingness and ability to perform maneuvers. May be asked to dismount, mount, flying lead change, hand gallop, etc

**TRAIL** – Patterns to be posted, a minimum of 5 obstacles. To be judged on ability to maneuver obstacles, walk trot/jog (canter/lope). After three failed attempts you may be asked to move on.

**VERSATILITY CLASS** – To be judged both ways of the ring at a walk trot/jog canter/lope. English Attire first. You will have a four minute tack change inside the ring. One person may enter with tack and hold horse. Finish with Western attire.

PAIRS CLASS — To be judged at a walk trot/jog canter/lope both directions. Performance quality, manners and similarity as a pair to be considered in placing of class.

POLES — Mounted rider to run a weaving/serpentine path in both directions around 6 poles arranged in a line. Other patterns may be used.

KEYHOLE – mounted rider to ride between poles and back thru in the shape of a keyhole. Assorted keyhole patterns may be used

TURN N BURN- mounted rider to ride full circle around a single barrel, can be run in either direction.

**BALL DROP** – mounted rider to ride around bucket and drop ball into bucket, no ball in bucket means DQ. **BARRELS** – mounted rider to ride a clover leaf pattern around three preset barrels.

KNOCKED OVER POLES/BARRELS WILL BE A TIME PENALTY, BARRELS WILL BE TIE BREAKER, W/T RIDERS MUST TROT WITHIN 3 STRIDES TO AVOID DQ. ANYONE OFF

PATTERN IS A DQ

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### **GYMKHANA**

- 31. WALK TROT POLES
- 32. YOUTH POLES
- 33. OPEN POLES
- 34. WALK TROT KEYHOLE
- 35. YOUTH KEYHOLE
- 36. OPEN KEYHOLE
- 37. WALK TROT BALL DROP
- 38. YOUTH BALL DROP
- 39. OPEN BALL DROP

- 40. WALK TROT TURN N BURN
- 41. YOUTH TURN N BURN
- 42. OPEN TURN N BURN
- 43. WALK TROT BARRELS
- 44. YOUTH BARRELS
- 45. OPEN BARRELS

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